



## Popis arkada po godinama:

<b>1977</b>	SUPER BUG (Atari)
<b>1978</b>	SPACE INVADERS (Taito-Midway)
	ASTEROIDS (Atari)
<b>1980</b>	PACMAN (Namco-Midway)
<b>1981</b>	DONKEY KONG (Nintendo)
<b>1982</b>	POLE POSITION (Namco-Atari)
	MOON PATROL (Irem-Williams)
<b>1983</b>	MARIO BROS (Nintendo)
	TRACK & FIELD/HYPER OLYMPIC (Konami)
	DRAGON's LAIR (Cinematronics)
<b>1984</b>	PUNCH OUT (Nintendo)
<b>1985</b>	GHOST 'N' GOBLINS (Capcom)
	HANG ON (Sega)
	SUPER MARIO BROS (Nintendo)
	COMMANDO (Capcom)
	SPACE HARRIER (Sega)
<b>1986</b>	BUBBLE BOBBLE (Taito)
	OUT RUN (Sega)
	ARKANOID (Taito)
	RYGAR (Tecmo)
<b>1987</b>	SHINOBI (Sega)
	BLACK TIGER (Capcom-Romstar)



	DOUBLE DRAGON (Tecnōs - Taito)
	RASTAN (Taito)
<b>1988</b>	GHOULS 'N' GHOSTS (Capcom)
	TETRIS (Atari)
	CABAL ( Tad Corp.- Capcom)
	ALTERED BEAST (Sega)
	SPLATTER HOUSE (Namco)
	VINDICATORS (Atari)
	BIONIC COMMANDO (Capcom)
<b>1989</b>	GOLDEN AXE (Sega)
	FINAL FIGHT (Capcom)
	SUPER MONACO GP (Sega)
	BUSTER BROS/PANG (Capcom)
<b>1990</b>	MERCS (Capcom)
<b>1991</b>	STREET FIGHTER II (Capcom)
<b>1992 - 1996</b>	VARTH (Capcom)
	MAZINGER Z (Bandai)
	MORTAL KOMBAT 2 (Midway)
	MARVEL/Spiderman-XMan (Acclaim)
	KILLER INSTINCT (Nintendo)
	METAL SLUG (Snk/NeoGeo)
	QUICK & CRASH (Namco)
<b>#SPECIAL</b>	TAIKO NO TATSUJIN 6 (Namco)